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Properly Installing Python — The Hitchhiker's Guide to Python

How to Install Python 3. If you want to learn the newest version of Python, you'll need to install Python 3. You can install it alongside Python 2.7 with no problems, so go ahead and download and run the installer now. On the first screen, enable the "Add Python 3.6 to PATH" option and then click "Install Now."

Programming knowledge is often necessary for finding a solution to a biological problem. Based on the author's experience working for an agricultural biotechnology company, Python for Bioinformatics helps scientists solve their biological problems by helping them understand the basics of programming. Requiring no prior knowledge of programming-related concepts, the book focuses on the easy-to-use, yet powerful, Python computer language. The book begins with a very basic introduction that teaches the principles of programming. It then introduces the Biopython package, which can be useful in solving life science problems. The next section covers sophisticated tools for bioinformatics, including relational database management systems and XML. The last part illustrates applications with source code, such as sequence manipulation, filtering vector contamination, calculating DNA melting temperature, parsing a genbank file, inferring splicing sites, and more. The appendices provide a wealth of supplementary information, including instructions for installing Python and Biopython and a Python language and style guide. By incorporating examples in biology as well as code fragments throughout, the author places a special emphasis on practice, encouraging readers to experiment with the code. He shows how to use Python and the Biopython package for building web applications, genomic annotation, data manipulation, and countless other applications.

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Pythonuses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

This book is designed to introduce programmers to programming and computational thinking through the lens of exploring database. This book offers Python programmers one place to look when they need help guiding to Python as one of the fastest-growing computer languages including Web and Internet applications. This clear and concise introduction to the Python language is aimed at readers who are already familiar with programming in at least one language. This hands-on book introduces the essential topic of coding and the Python computer language to beginners and pogrammers of all ages. This book explains relational theory in practice, and demonstrates through two projects how you can apply it to your use of MariaDB and SQL Server databases. This book covers the important requirements of teaching databases with a practical and progressive perspective. This book offers the straightforward, practical answers you need to help you do your job. This hands-on tutorial/reference/guide to MariaDB and SQL Server is not only perfect for students and beginners, but it also works for experienced developers who aren't getting the most from both databases. In designing a GUI and as an IDE, you will make use Qt Designer. In the first chapter, you will learn to use several widgets in PyQt5: Display a welcome message; Use the Radio Button widget; Grouping radio buttons; Displays options in the form of a check box; and Display two groups of check boxes. In chapter two, you will learn to use the following topics: Using Signal / Slot Editor; Copy and place text from one Line Edit widget to another; Convert data types and make a simple calculator; Use the Spin Box widget; Use scrollbars and sliders; Using the Widget List; Select a number of list items from one Widget List and display them on another Widget List widget; Add items to the Widget List; Perform operations on the Widget List; Use the Combo Box widget; Displays data selected by the user from the Calendar Widget; Creating a hotel reservation application; and Display tabular data using Table Widgets. In chapter three, you will learn: How to create the initial three tables project in the School database: Teacher, Class, and Subject tables; How to create database configuration files; How to create a Python GUI for inserting and editing tables; How to create a Python GUI to join and query the three tables. In chapter four, you will learn how to: Create a main form to connect all forms; Create a project will add three more tables to the school database: Student, Parent, and Tuition tables; Create a Python GUI for inserting and editing tables; Create a Python GUI to join and query over the three tables. In chapter five, you will join the six classes, Teacher, TClass, Subject, Student, Parent, and Tuition and make queries over those tables. In chapter six, you will create dan configure database. In this chapter, you will create Suspect table in crime database. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for this table. In chapter seven, you will create a table with the name Feature_Extraction, which has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. The six fields (except keys) will have a VARCHAR data type (200). You will also create GUI to display, edit, insert, and delete for this table. In chapter eight, you will create two tables, Police and Investigator. The Police table has six columns: police_id (primary key), province, city, address, telephone, and photo. The Investigator table has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for both tables. In chapter nine, you will create two tables, Victim and Case_File. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File table has seven columns: case_file_id (primary key), suspect_id (foreign key), police_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. You will create GUI to display, edit, insert, and delete for both tables as well.

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* McKay is a member of Plone's core development team—defining The Expert's Voice in Open Source. * Author's web site ZopeZen.org is a site dedicated to Zope-based applications and will plug book on the site. * Python programmers are a growing community and this will be the only up-to-date book on Plone for programmers. * For the latest information on Plone and the latest developments, visit: http://plone.org.

Demystify the complexity of machine learning techniques and create evolving, clever solutions to solve your problems Key Features Master supervised, unsupervised, and semi-supervised ML algorithms and their implementation Build deep learning models for object detection, image classification, similarity learning, and more Build, deploy, and scale end-to-end deep neural network models in a production environment Book Description This Learning Path is your complete guide to quickly getting to grips with popular machine learning algorithms. You'll be introduced to the most widely used algorithms in supervised, unsupervised, and semi-supervised machine learning, and learn how to use them in the best possible manner. Ranging from Bayesian models to the MCMC algorithm to Hidden Markov models, this Learning Path will teach you how to extract features from your dataset and perform dimensionality reduction by making use of Python-based libraries. You'll bring the use of TensorFlow and Keras to build deep learning models, using concepts such as transfer learning, generative adversarial networks, and deep reinforcement learning. Next, you'll learn the advanced features of TensorFlow1.x, such as distributed TensorFlow with TF clusters, deploy production models with TensorFlow Serving. You'll implement different techniques related to object classification, object detection, image segmentation, and more. By the end of this Learning Path, you'll have obtained in-depth knowledge of TensorFlow, making you the go-to person for solving artificial intelligence problems This Learning Path includes content from the following Packt products: Mastering Machine Learning Algorithms by Giuseppe Bonaccorso Mastering TensorFlow 1.x by Armando Fandango Deep Learning for Computer Vision by Rajalingappaa Shanmugamani What you will learn Explore how an ML model can be trained, optimized, and evaluated Work with Autoencoders and Generative Adversarial Networks Explore the most important Reinforcement Learning techniques Build end-to-end deep learning (CNN, RNN, and Autoencoders) models Who this book is for This Learning Path is for data scientists, machine learning engineers, artificial intelligence engineers who want to delve into complex machine learning algorithms, calibrate models, and improve the predictions of the trained model. You will encounter the advanced intricacies and complex use cases of deep learning and AI. A basic knowledge of programming in Python and some understanding of machine learning concepts are required to get the best out of this Learning Path.

In this book, you will create two desktop applications using Python GUI and MySQL. In this book, you will learn how to build from scratch a MySQL database management system using PyQt. In designing a GUI, you will make use of the Qt Designer tool. Gradually and step by step, you will be taught how to use MySQL in Python. In the first three chapters, you will learn Basic MySQL statements including how to implement querying data, sorting data, filtering data, joining tables, grouping data, subquerying data, dan setting operators. Aside from learning basic SQL statements, you will also learn step by step how to develop stored procedures in MySQL. First, we introduce you to the stored procedure concept and discuss when you should use it. Then, we show you how to use the basic elements of the procedure code such as create procedure statement, if-else, case, loop, stored procedure's parameters. In the fourth chapter, you will learn: How PyQt and Qt Designer are used to create Python GUIs; How to create a basic Python GUI that utilizes a Line Edit and a Push Button. In the fifth chapter, you will study: Creating the initial three table in the School database project: Teacher table, Class table, and Subject table; Creating database configuration files; Creating a Python GUI for viewing and navigating the contents of each table. Creating a Python GUI for inserting and editing tables; and Creating a Python GUI to merge and query the three tables. In chapter six, you will learn: Creating the main form to connect all forms; Creating a project that will add three more tables to the school database: the Student table, the Parent table, and the Tuition table; Creating a Python GUI to view and navigate the contents of each table; Creating a Python GUI for editing, inserting, and deleting records in each table; Create a Python GUI to merge and query the three tables and all six tables. In chapter seven, you will create new database dan configure it. In this chapter, you will create Suspect table in crime database. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for this table. In chapter eight, you will create a table with the name Feature_Extraction, which has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. The six fields (except keys) will have a VARCHAR data type (200). You will also create GUI to display, edit, insert, and delete for this table. In chapter nine, you will create two tables, Police and Investigator. The Police table has six columns: police_id (primary key), province, city, address, telephone, and photo. The Investigator table has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for both tables. In chapter ten, you will create two tables, Victim and Case_File. The Vicbtim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File table has seven columns: case_file_id (primary key), suspect_id (foreign key), police_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. You will create GUI to display, edit, insert, and delete for both tables as well.

This hands-on book introduces the essential topic of coding and the Python computer language to beginners and pogrammers of all ages. This book explains relational theory in practice, and demonstrates through two projects how you can apply it to your use of MySQL and SQL Server databases. This book covers the important requirements of teaching databases with a practical and progressive perspective. This book offers the straightforward, practical answers you need to help you do your job. This hands-on tutorial/reference/guide to MySQL and SQL Server is not only perfect for students and beginners, but it also works for experienced developers who aren't getting the most from both databases. In designing a GUI and as an IDE, you will make use Qt Designer. In the first chapter, you will learn to use several widgets in PyQt5: Display a welcome message; Use the Radio Button widget; Grouping radio buttons; Displays options in the form of a check box; and Display two groups of check boxes. In chapter two, you will learn to use the following topics: Using Signal / Slot Editor; Copy and place text from one Line Edit widget to another; Convert data types and make a simple calculator; Use the Spin Box widget; Use scrollbars and sliders; Using the Widget List; Select a number of list items from one Widget List and display them on another Widget List widget; Add items to the Widget List; Perform operations on the Widget List; Use the Combo Box widget; Displays data selected by the user from the Calendar Widget; Creating a hotel reservation application; and Display tabular data using Table Widgets. In chapter three, you will learn: How to create the initial three tables project in the School database: Teacher, Class, and Subject tables; How to create database configuration files; How to create a Python GUI for inserting and editing tables; How to create a Python GUI to join and query the three tables. In chapter four, you will learn how to: Create a main form to connect all forms; Create a project will add three more tables to the school database: Student, Parent, and Tuition tables; Create a Python GUI for inserting and editing tables; Create a Python GUI to join and query over the three tables. In chapter five, you will join the six classes, Teacher, TClass, Subject, Student, Parent, and Tuition and make queries over those tables. In chapter six, you will create dan configure database. In this chapter, you will create Suspect table in crime database. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for this table. In chapter seven, you will create a table with the name Feature_Extraction, which has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. The six fields (except keys) will have VARBINARY(MAX) data type. You will also create GUI to display, edit, insert, and delete for this table. In chapter eight, you will create two tables, Police and Investigator. The Police table has six columns: police_id (primary key), province, city, address, telephone, and photo. The Investigator table has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for both tables. In the last chapter, you will create two tables, Victim and Case_File. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File table has seven columns: case_file_id (primary key), suspect_id (foreign key), police_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. You will create GUI to display, edit, insert, and delete for both tables.

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